

Chapter Seven

FILES AND EXCEPTIONS

Chapter Goals

- To read and write text files
- To process collections of data
- To process command line arguments
- To raise and handle exceptions

*In this chapter, you will learn how to write programs that
manipulate files*

Contents

- Reading and Writing Text Files
- Text Input and Output

Reading and Writing Text Files

SECTION 7.1

Reading and Writing Text Files

- Text files are very commonly used to store information
 - They are the most 'portable' types of data files
- Examples of text files include files that are created with a simple text editor, such as Windows Notepad, and Python source code and HTML files

Opening Files: Reading

- To access a file, you must first *open* it
- Suppose you want to read data from a file named `input.txt`, located in the same directory as the program
- To open a file for reading, you must provide the name of the file as the first argument to the `open` function and the string `"r"` as the second argument:

```
infile = open("input.txt", "r")
```

Opening Files: Reading (2)

- Important things to keep in mind:
 - When opening a file for reading, the file must exist (and otherwise be accessible) or an exception occurs
 - The file object returned by the open function must be saved in a variable
 - All operations for accessing a file are made via the file object

Opening Files: Writing

- To open a file for writing, you provide the name of the file as the first argument to the open function and the string "w" as the second argument:

```
outfile = open("output.txt", "w")
```

- If the output file already exists, it is emptied before the new data is written into it
- If the file does not exist, an empty file is created

Closing Files: Important

- When you are done processing a file, be sure to *close* the file using the `close()` method:

```
infile.close()  
outfile.close()
```

- If your program exits without closing a file that was opened for writing, some of the output may not be written to the disk file

Syntax: Opening And Closing Files

The name of the file to open

Store the returned
file objects in variables.

```
infile = open("input.txt", "r")
```

```
outfile = open("output.txt", "w")
```

Specify the mode for the file:
"r" for reading (input)
"w" for writing (output)

Read data from `infile`.

Write data to `outfile`.

Close files after the
data is processed.

```
infile.close()
```

```
outfile.close()
```

If you fail to close an output
file, some data may not be
written to the file.

Reading From a File

- To read a line of text from a file, call the `readline()` method with the file object that was returned when you opened the file:

```
line = infile.readline()
```

- When a file is opened, an input marker is positioned at the beginning of the file
- The `readline()` method reads the text, starting at the current position and continuing until the end of the line is encountered
 - The input marker is then moved to the next line

Reading From a File (2)

- For example, suppose input.txt contains the lines
flying
circus
- The first call to `readline()` returns the **string** "flying\n"
 - Recall that `\n` denotes the newline character that indicates the end of the line
- If you call `readline()` a second time, it returns the **string** "circus\n"

Reading From a File (3)

- Calling `readline()` again yields the empty string `""` because you have reached the end of the file
- If the file contains a blank line, then `readline()` returns a string containing only the newline character `"\n"`

Reading Multiple Lines From a File

- You repeatedly read a line of text and process it until the sentinel value is reached:
- The sentinel value is an empty string, which is returned by the `readline()` method after the end of file has been reached

```
line = infile.readline()
while line != "" :
    # Process the line.
    line = infile.readline()
```