Software Engineering CS 130 Donald J. Patterson

- We covered 11 chapters in our textbook
 - 1) Writing a Program
 - 2) Building a System
 - 3) Engineering Software
 - 13) Software Project Management
 - 6) Requirements Engineering
 - 4) Software Process Models
 - 5) New and Emerging Process Models
 - 7) Design: Architecture and Methodology
 - 8) Design: Characteristics and Metrics
 - 9) Implementation
 - 10) Testing and Quality Assurance



- We covered 9 chapters in the Mythical Man Month
 - I. The Tar Pit
 - 2. The Mythical Man Month
 - 3. The Surgical Team
 - 4. Aristocracy, Democracy and System Design
 - 5. The Second System Effect
 - 6. Passing the Word
 - 7. Why did the Tower of Babel Fall?
 - 8. Calling the Shot
 - 9. Ten Pounds in a Five-Pound Sack
- Read the last chapters, it's a famous book!

- Out of the text book we covered
 - JSON
 - XML
 - Responsive Design
 - git



- We had some guests
 - Dr. Vander Laan
 - Played 10,000 over Iowa
 - Seth Roby
 - Remote Skype presentation about software dev
 - Heidi Helfand
 - In person discussion about Agile coaching

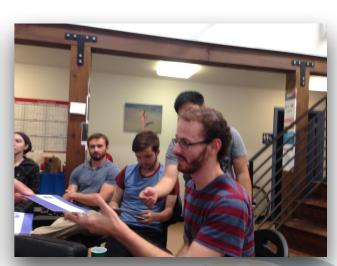


- We took a field trip
 - Pinger
 - Downtown Santa Barbara
 - David Giannini









- We evaluated some software
 - Pivotal Tracker
 - Wrike
 - LibrePlan
 - JIRA
 - GitHub Desktop
 - SourceTree



- We worked on some skills
 - Paper Prototyping
 - Group Work
 - Managing a group
 - Experiencing a group changing
 - Coordinating Software in a group
 - Github Code Management
 - NodeJS/Javascript



- Assessments
 - A bunch of participation grades
 - 15+ quizzes
 - 4 Homeworks or Group Assessments
 - Project Demo (!)



- As an instructor I learned
 - About Westmont CS students
 - Engaged, prepared, professional, respectful, ambitious, intentional
 - About *teaching* software engineering
 - About how Westmont does student evals
 - About what faith and learning can be like
 - About what a semester feels like



